Michal Alexander Antal, UI/UX Designer

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PROFILE

I'm a UX/UI designer with over 3 years of experience in creating user-centered web applications, primarily using Figma for design systems and prototyping. Since 2021, I've worked on projects at INTERFASE.sk, where I focused on building practical designs to meet client needs. Through hackathons and hands-on projects, I've developed problem-solving skills and a commitment to improving user experiences.

EMPLOYMENT HISTORY

Dec 2023 — Oct 2024

UI/UX Designer & WordPress Web Builder, INTERFASE.sk — Remote

- **Developed intuitive UI/UX designs** for client-specific web applications, focusing on seamless user journeys
- **Created interactive prototypes** in Figma for client presentations and internal testing
- **Successfully delivered multiple projects**, receiving positive feedback from clients for quality and attention to detail
- **Transformed WordPress themes** into tailored, fully functional websites
- **Maintained and updated websites**, implementing regular updates and addressing technical issues
- **Designed and published** posts for social media, enhancing brand visibility and engagement

SKILLS

Figma	Experienced	**Webflow**	Beginner
WordPress	Skillful	**Framer**	Beginner
Adobe Creative Cloud	Skillful	**HTML & CSS**	Beginner

LANGUAGES

English	Highly proficient	**Slovak**	Native speaker

COURSES

Aug 2024 — Sep 2024

Google UX Design Professional Certificate

Sep 2024 — Sep 2024

Microsoft UX Design Professional Certificate

EXTRA-CURRICULAR ACTIVITIES

Jun 2022 — Jun 2022

4th place, HACKATHON by Microsoft, Keebola & SPP

- Acted as the **sole UX/UI designer** in a team of two, developing a carbon footprint calculator website in **just 32 hours**.
- **Collaborated** with a **developer** to integrate **data-driven features**, contributing to the fight against climate change and achieving a **4th place finish**.

EDUCATION

Sep 2021 — Jun 2025

SPŠE Hálova 16 — Bratislava